
Medical product development: Combining the Fun (development) with the Necessary (regulatory compliance)

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Medical Product Development Phases

📍 Funding Phase (NECESSARY – someone has to bankroll the project!):








- 📍 Idea: Unmet need
- 📍 Market potential
- 📍 IP landscape (Own vs Prior art)
- 📍 Regulatory roadmap (510k or PMA?)
- 📍 Are clinical studies required? Reimbursement?
- 📍 Schedules
- 📍 Budgets
- 📍 If start-up, valuation model

📍 Concept Phase:








- 📍 Specifications: Marketing Spec, High-level Product Spec
- 📍 Risk analysis
- 📍 Updates:
 - 📍 IP – start filing patents
 - 📍 Regulatory roadmap
 - 📍 Clinical/reimbursement
 - 📍 Schedules
 - 📍 Budgets

Medical Product Development Phases

Development Phase (REAL FUN!!!)

-  Lower-level specifications: Hardware, Software, Mechanical Specs
-  Traceability matrix
-  Actual design/development (MOST OF THE FUN!!!)
-  Build and test engineering prototypes
-  Specification freeze
-  Design freeze
-  Verification and validation test protocols

Verification & Validation Phase (NECESSARY)

-  Verification – testing against specifications
-  Validation – test per intended use
 -  Schedules should allow for V&V iterations – rarely does a product pass V&V from first attempt
-  Regulatory submissions and approvals (FDA, CE, MHLW - Japan)
-  Preparation for Production Phase:
 -  Release documentation to production level revisions
 -  Production fixture design/validation

Production Phase (FUN, you get to build your design on a larger scale!)

Market Release Phase (FUN & NECESSARY, you get to see your design in action!)

Medical Product Development FUN vs. NECESSARY

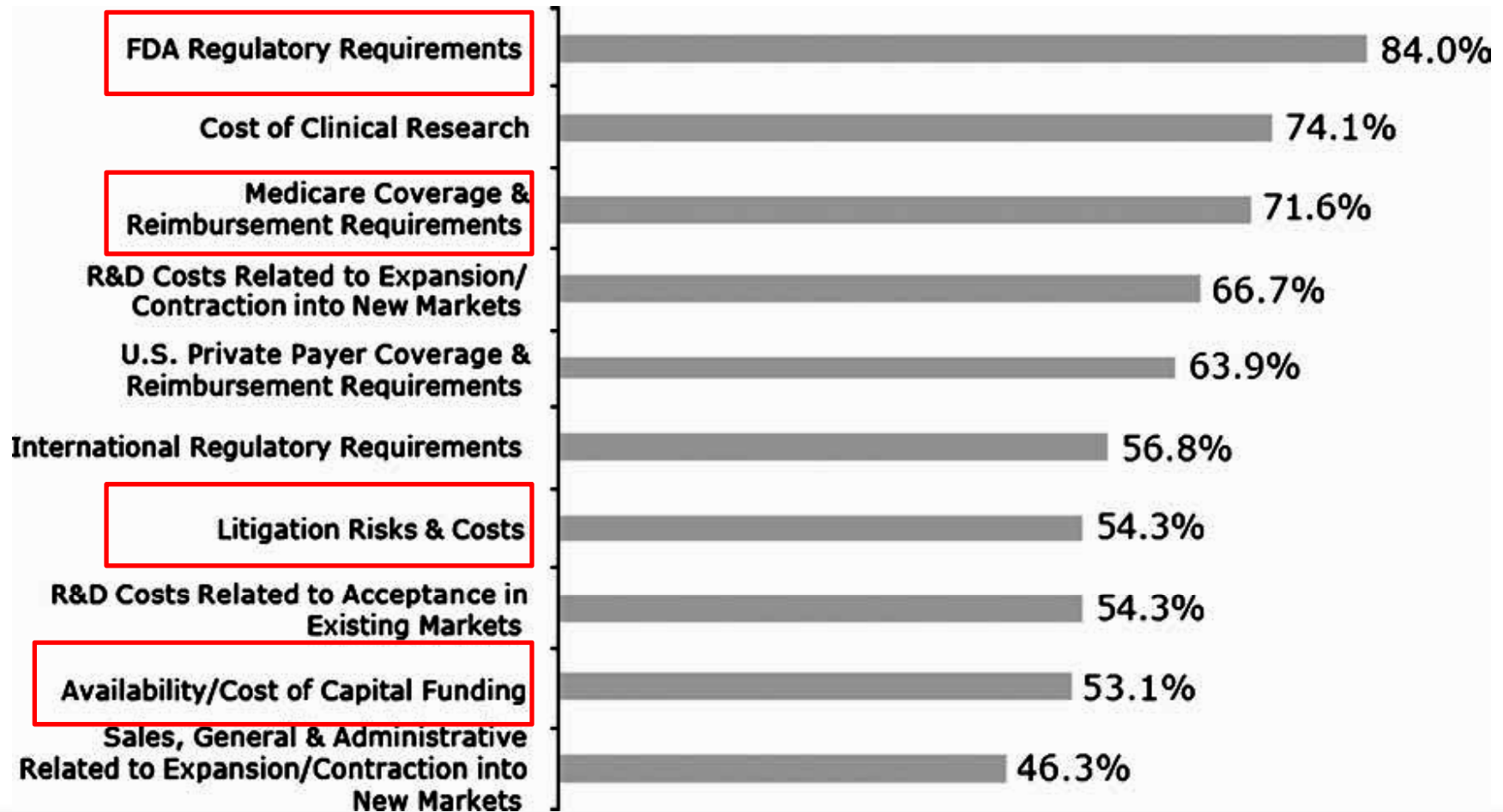
📍 Rule of thumb:

📍 ~ 30 % FUN activities (design, prototyping, production, clinical use)

📍 ~ 70 % NECESSARY (finding money, paperwork, formal testing, regulatory approvals, protect against litigation)

Why ~ 70% spent on Necessary not on Fun?

📍 Top Ten Concerns Companies have to deal with:



Why ~ 70% spent on Necessary not on Fun?

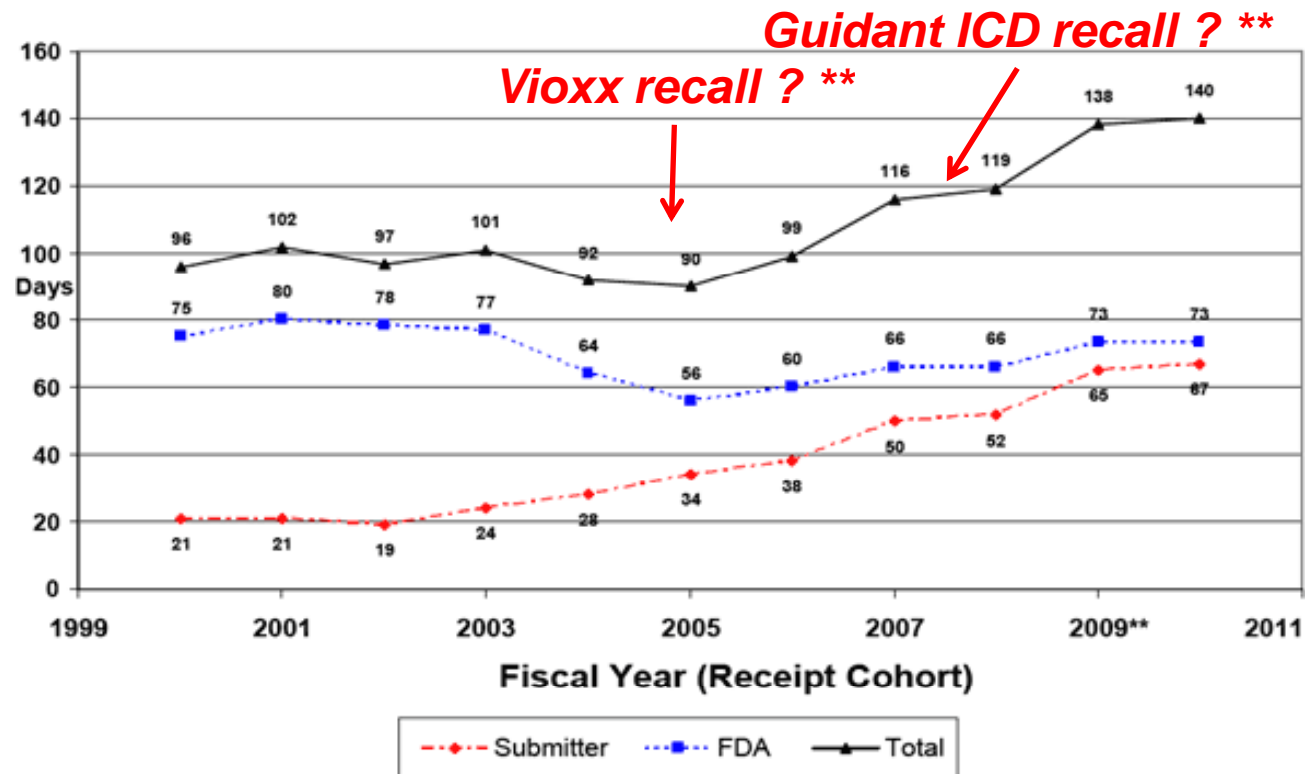
- 📍 Having the right product idea (the FUN!) is not one of the top ten concerns
- 📍 Increasingly, companies have to spend their resources (e.g. money/time) to address some of the NECESSARY:
 - 📍 Regulatory approvals
 - 📍 If not approved, even an excellent product idea has little practical benefit
 - 📍 Reimbursement
 - 📍 Somebody has to reimburse doctors and hospitals for using your product
 - 📍 Litigation
 - 📍 Getting IP protection is critical

Regulatory Approvals

- 📍 In the US, the FDA is caught between the proverbial rock and a hard place:
 - 📍 The FDA has to ensure that approved products are safe and efficacious for patients
 - 📍 At the same time, they have to meet performance targets related to the amount of time required to render approval/rejection decisions
- 📍 As a result:
 - 📍 Total review times for 510(k) submissions have increased by more than 55 percent since 2005 (*source: the FDA*)
 - 📍 The average cost to bring a low-to-moderate 510(k) product from concept to market is \$31 million. More than 77 percent of that, \$24 million, was spent on FDA-dependent or related activities
 - 📍 High-risk PMA costs averaged \$94 million, with \$75 million spent on FDA-linked stages, nearly 80 percent of the total cost of bringing devices to market (*source: the Makower/Stanford University report*)

Regulatory Approvals

Average Time to 510(k) Decision *



* source: FDA CDRH report July 19, 2011

** added by me, not in the FDA report. No causality inferred, just timing coincidence reflected.

Reimbursement

- 📍 It is critical for a product's success to be reimbursable, or covered by medical insurance:
 - 📍 Else, patients would have to cover the product cost and use from their own pocket
 - 📍 In the US, reimbursement is first gained from the Centers for Medicare and Medicaid Services (CMS). Other insurance companies, typically, follow through
- 📍 As a result:
 - 📍 Additional time and resources must be allocated to secure the product's market and clinical success
 - 📍 Reimbursement landscape can shift swiftly, as it may be affected by the outcome of post-market studies or by budgets approved by politicians
 - 📍 Companies may be significantly affected, positively or negatively, by changing CMS policies

Reimbursement

- 📍 The story of Angiotech Pharmaceuticals, Inc. (Vancouver, Canada):
 - 📍 Manufacturer of Paclitaxel, a generic version of TAXOL, a drug used in cancer chemotherapy
 - 📍 Paclitaxel is also used to coat TAXUS, a drug-eluting stent manufactured by Boston Scientific
 - 📍 In 2003/2004, FDA and Reimbursement approval of TAXUS brought fortunes to Angiotech
 - 📍 In 2005/2006, as post-market studies revealed concerns about use of drug-eluting stents, both Boston Scientific and Angiotech saw their fortunes reduced
 - 📍 As Reimbursement prices for drug-eluting stents were significantly reduced by CMS, Angiotech suffered significantly, as Paclitaxel was by far their highest revenue generator:

📍 **REUTERS Jan 28, 2011: *Canada's Angiotech to file for bankruptcy***

Reimbursement

FDA/CMS approval

Post-market studies

Reimbursement drop



Intellectual Property (IP) strategy

- Some typical IP costs:

- IP attorney fees: \$250 - \$750/h
- \$2000 - \$10,000 attorney fees to write, prepare and file one US patent application
- \$2000 - \$8000 attorney fees for prosecuting one US patent (2 – 3 year process)
- Approx. total cost for one US patent (filing+prosecution+maintenance): \$15,000 - \$30,000

- As a result:

- Companies have to aggressively protect and defend their technologies and product
- Filing patents takes significant time and money
- Patents can be under Patent Office examination for more than 2 – 3 years before issuance
- Once issued, maintenance costs can be very expensive
- Litigation costs, however, may be much more expensive!
- Boston Scientific Agrees to Pay J&J \$716 Million in Stent Settlement**

IP strategy

- Approximate lifetime patent maintenance fees in 2011 USD (lifetime approx 20 years):

- Four most expensive countries

Germany	\$ 21,161.69
Austria	\$ 19,537.39
Netherlands	\$ 17,978.07
Hungary	\$ 17,166.05
US	\$ 7,945.00
Venezuela	\$ 4,420.00
Israel	\$ 4,235.00
South Africa	\$ 2,723.40
New Zealand	\$ 2,310.76

- Four least expensive countries

- Filing an European patent application and keeping it alive for its maximum 20 year lifetime costs approximately \$33,424.82

Conclusion: FUN vs. NECESSARY

- 📍 Having FUN is critical for final market and clinical success
 - 📍 (i.e. FUN = right product idea, high quality engineers and development team)

- 📍 But, the NECESSARY has to be planned and accounted for, as it may consume considerable resources from what a company may have at its disposal